Barker – Dialogue – Sequence of Events (Do not forget the underlying narrative of revenge against birds)

Game Starts

* Barker greets player and invites to play.
* Entices player by reminding of the evils of birds
* If the player takes too long the Barker will taunt
* When the player misses the barker taunts
* When the player hits, the barker is excited
* When the game ends by player exiting, Barker says goodbye to the player
  + Taunt if player has a low score
  + Cheers if the player has a high score

Barker – Dialogue – Test

* “Live Birds! Arrows to pierce!”
* “For a limited time only, get your revenge!”
* “Step right up! Step right up!”
* “Bird pooped on your car? Your family? How about YOU!?”
* “Magpies swooping, pecking!”
* “Seagulls stealing your chips!”
* “That’s right! Have your revenge here! Tickets are selling fast!”
* “You look like a strong contender! Pierce! Smash! Splash! Your bird troubles away!”
* “Forget the bearded lady! Ignore the two headed snakes! Bird Revenge is what you want!”
* “Come one, Come all! Your once and best chance for revenge!”
* “You young man/lady, Come in for the experience of a lifetime!”
* “Hey You there! That’s right! you look like the perfect candidate, step right up!”
* “Its free! Its here! What your friends! Neighbours! And your family have been talking about! This once in a lifetime opportunity!”
* “Let your arrows loose and silence those black beady accusing eyes!”
* “Not many tickets left, Not many arrows left for your last chance at revenge”
* “Abominations, abandoned by god, cursed to fly this earth and spread their ill will!”
* “Take care! There is danger here, they can attack at any moment!”
* “Plenty of arrows, plenty of birds!”